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Characteristics of Games by George Skaff Ellias, Richard Garfield and K. Robert Gutschera (all of the Magic: the Gathering fame) is a book on game design and analysis based on their series of lectures given at MIT. The book isn't a design manual, or a How-To book on game tactics.

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Whether or not you agree, it is clear that having the right concepts to work with automatically raises the level of the discussion. The authors identify a large number of important characteristics of games: downtime, spectation, kingmaking, standards, metagame, and many more.

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Skaff Elias is Vice President of Three Donkeys LLC, a game design, development, and consulting company. Richard Garfield, mathematics professor and game designer, is the creator of many card games, including Magic: The Gathering, as well as the board game RoboRally. K. Robert Gutschera is Lead Designer at Secret Identity Studios.

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